

Prioritized Curriculum Standards

Kindergarten

	<p>K.NO.1 (K.CC.1,2)</p> <p>K.NO.2 (K.CC.3)</p>

- Count Objects
- K.CO1 -

	<p>K.NO.5 (K.NBT.1)</p> <p>K.NO.5 (K.NBT.1)</p>
<p>Addition</p> <ul style="list-style-type: none"> • K.A1 - Solve "add to" addition problems in the range 1-10. • K.A2 - Solve "put together" addition problems in the range 1-10. • K.A3 - Find the number that, when added to a given number in the range 1-10, results in a total of 10. 	<p>K.OAT.1(K.OA.1,2)</p> <p>K.OAT.1(K.OA.1,2)</p> <p>K.OAT.2 (K.OA.3,4,5)</p>
<p>Subtraction</p> <ul style="list-style-type: none"> • K.S1 - Solve "take from" subtraction problems in the range 1-10. • K.S2 - Solve "take apart" subtraction problems in the range 1-10. 	<p>K.OAT.3 (K.OA.1,2)</p> <p>K.OAT.4 (K.OA.3,4,5)</p>

Print Concepts

<p>Analyzing Narratives</p> <ul style="list-style-type: none"> • K.AN1 - Retell events from a narrative text in order • K.AN2 - Identify the characters and settings in a narrative text 	<p>LA.K.RL.2 (RL.K.2)</p> <p>LA.K.RL.3 (RL.K.3)</p> <p>LA.K.RL.14</p>
<p>Comparing Texts</p> <ul style="list-style-type: none"> • K.CT1 - Compare details from two texts on the same topic • K.CT2 - Compare the main characters from two stories 	<p>LA.K.RL.8 (RL.K.9)</p> <p>LA.K.RI.9 (RI.K.9)</p>
<p>Analyzing Words</p> <ul style="list-style-type: none"> • K.AW1 - Relate words to their real-life meanings • K.AW2 - Use familiar parts of words to understand their meaning • K.AW3 - Explain a word's meaning by relating it to opposites 	<p>LA.K.L.3 (L.K.4)</p> <p>LA.K.L.4 (L.K.5)</p>

Generating Sentences

- K.GS1 - Generate complete sentences
- K.GS2 - ReIR.Krer 2 1 T[(l)-]TJ8 (n)0.6 (d)3.2 (ec)4.2 ()9.4 (n)0.6 (dw)4.6 ()9.4 (i)-]TJ8 (001)4.4a ai1.36K frd t frs-0.001

Defining Engineering Design Problems <ul style="list-style-type: none"> • K.DEDP1- Describe a situation that should be changed or a tool that should be created 	S.K-2.ET.1(K-2-ETS1-1)
Solutions for Engineering Design Problems <ul style="list-style-type: none"> • K.SEDP1- Generate a possible solution to a problem • K.SEDP2 Compare given possible solutions to a problem • K.SEDP3 Test a given possible solution to a problem 	S.K-2.ET.2 (K-2-ETS1-2) S.K-2.ET.3 (K-2-ETS1-3) S.K-2.ET.3 (K-2-ETS1-3)

Scientific Method

- **K.SM1** - Use the scientific method (K-2-ETS1-3) to conduct an experiment that tests a solution to a problem

<p>Time</p> <ul style="list-style-type: none">• K.T1- Distinguish among broad categories of time• K.T2- Describe calendar time in days, weeks, and months	<p>SS.K-4.TCC.9</p> <p>SS.K-4.TCC.2 (KE 2.2)(PE 2.2)</p>
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